Achieving Sustainable Delivery of Web Application Security Virtual Laboratory Resources for Distance Learning

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• **Before we start!!**
• Has anyone used virtualisation technology or have an idea what it is....
“Ability to access a traditional computer desktop from anywhere regardless of the type of computing platform being used…”
Penetration Testing Labs

• Conventional methods of teaching/learning ethical hacking/penetration testing
  – Using two or more physical computers.
  – Setting up virtual based lab on own/local computing platform.
• Essentially two/three parts
  – Vulnerable Systems
  – Penetration Testing Frameworks and Tools
  – Possible infrastructure components
Vulnerable Systems

To name but a few
- Metasploitable VM
- UltimateLAMP VM
- DVWA
- Mutillidae
- Moth VM
- WebGoat
- Hacme Series
  - Hacme Bank
  - Hacme Books
  - Hacme Casino
  - Hacme Travel
  - Hacme Shipping
Typical Vulnerable Applications

- Typical applications vulnerable systems may use.
- Older versions often utilised due to inherent vulnerabilities
• Backtrack v4, 5 etc
• WTF Samurai Framework
• Metasploit Framework
• DIY Toolset on a VM (or multiple VM’s)
  – Choose your own tools/toolset (mix & match)
    • Nessus
    • Cain & Abel
    • etc
• Physical Infrastructure
  – Cables/Switch/Hub (virtual or physical)

• Active Infrastructure
  – Firewalls/Router (including NAT functions)
  – IDS/IPS
  – Security Appliances
• Physical Implementations unsustainable
  – Too many physical computing components for complex models
  – Space for multiple computing platforms
  – Additional administration if configurations need to change
  – Power consumption

• To overcome these limitations consider virtual implementation
Use virtual networks between VM’s.
Assigning each VM to the relevant subnets (VMnet) (essentially VLAN’s)
• Hosted Hypervisor Virtualisation Platforms
  – VMWare Workstation/Fusion
  – Citrix
  – Microsoft Virtual PC
  – Virtual Box
  – Amongst others
• Metasploit’s Suggested Virtual Pen Test Lab
• Problems – fine for personal use but
  – Requires dedicated personal machine
  – Lots of memory, multi cored processor
  – Hosted hypervisor (although this can/should be free), competing with resources with more conventional applications and main OS.
  – Biggest problem could be licensing
    • E.g. If Windows VM’s are required, would require multiple personal licenses.
• Personal VM solutions fine but not always scalable. If delivering training provision
  – How do you keep track of students progress
  – How do you stop the students “knowing what’s there”
  – Reverting back to snapshot
  – Keep the environment secure
  – IT Departments are especially paranoid about students/learners running penetration tools in any form connected to corporate or university networks.
What is a “Laboratory”? 

- Maybe some form of Lab Solution is the answer?
- Oxford English Dictionary definition:
  - “A laboratory is “a room or building for scientific experiments, research, or teaching, or for the manufacture of drugs or chemicals”.”
• According to (Machotka, J., Nedic, Z., Gol, O., 2007).
  – Computer Science labs require students to have access to equipment like networked computers, servers, routers, switches and specific software applications so that the teaching process can be as productive, fruitful and realistic as possible
Limitations of Traditional Computing Labs

• Traditionally was the ONLY way to teach practical IT security issues

• Limitations included:
  – Time and space restrictions
  – Supervision required
  – High maintenance costs
  – Scheduling activities common to many colleges/universities
• In a physical lab to set up many of these configurations, lots of physical machines are needed (space and physical storage requirements considerable)

• In a physical computer lab with virtualisation, can build the scenarios but the problem is with storing the data.
• Often badged with “remote” labs but has a definition all of its own
  – “any local computer hosting a simulation” is considered a virtual lab”
    • Leitner & Cane (2005)

• Term can be extended further to include
  – a computational grid, used for solving computational problems with geographically distant resources.
Virtualization is most popular choice for delivering quality distance teaching.

Many different implementations and technologies

Often used to teach
  - Different operating system concepts and application configuration
  - Integrating diverse systems
  - Configuring network
  - IT Security (application, network ...)

Key issues – can help to enforce sandbox approaches
  - Happy IT Departments

All without being on campus......
Virtualization - Definition

- Encourages portability
- Definitions

  - *to create abstract computer resources which are only virtual software versions of something rather than really existent* (Michocka, D., Shwartsman, S., 2008).

  - “virtualization enables one server or computer to act as many”. (Robb, D., 2008)

  - *Instead of keeping your important programs on separate servers so that if one application or server fails, the other applications aren’t affected, virtualization software lets you run many applications on the same server.”* (Robb, D. 2008)
In essence this means more than one usable virtual machine or virtual desktop

Needs to have a minimum of 2 networked together to provide some form of IT Security scenario function. Likely to be much more complicated.

Aim is to provide functionality to offer this as a remote distance learning tool in the most beneficial way for the students learning experience whilst maintaining “state of the art” equipment/software and the use of relevant scenarios.
• Virtual Laboratories
  – Also termed in the new cloud paradigm
  – “Lab as a Service” - LaaS

• Offering remote access to virtual resources which can be created/deleted as required. VM’s only active for learner session thus preserving scarce resources.

• Virtual images could be stored for student progression or reverted to previously stored states.
• Essentially 3 different models
  – Simple Virtual Lab (single VM’s)
  – Hybrid Virtual Lab (nested VM’s)
  – Complex Virtual Lab (multiple interconnected VM’s)
• Simple Remote Lab could offer differing virtual machines
• Could create two instances of different virtual desktops and have them interact together.
• Requires user to maintain connectivity and interactions

Virtual Computer Lab (VCL)
(Open Source Apache Foundation)
- Team of virtual machines available on a desktop platform (which is then virtualised itself and offered as one vm) (aka Nesting)
- Performance issues as everything has been virtualised twice.
- Other issues with maintaining state are similar having to remember where/how to access the nested VM’s.
- Cold easily be offered by VCL to overcome its short comings but does not offer user friendly interface or other requirements.
• Each computing element is accessed via a web front end.
• Each component can only access others connected to its group.
• Completely secure (sandboxed) from other operational environments.
• Commercial solution such as NDG’s Netlab (opposite)
• Simple Virtual Labs requires learner to set up two different bookings and facilitate communication between at least two virtualised images. No sandboxed environment

• Hybrid Environment keeps all environment to one virtual machine but is slower due to nested VM’s.

• Complex Virtual Lab provides some of the functionality required especially with relation to secure sandboxed environment, access to each node within the scenario.
• **Persistence** – maintaining the state of the learners experience with the virtual laboratory i.e. letting the student carry on where they left off, saving the state.

• **Snap Shots** – the state of the laboratory is not saved, its reverts at the end of the session to a previous template.
Key Virtual Lab Requirements

• Requirements
  – Web based front end providing proxy functions, separated from virtual machine resources.
  – Scheduling function to book resources
  – Automated commissioning/decommissioning of virtual machines
  – Virtual switches & VLAN’s linking resources
  – Secure sandboxed environment
  – Method for remote access for KVM functionality (RDP, X-Windows, VNC etc)
1. The NETLAB+ server provides the user interface for student and instructor access, an interface to manage virtual machines, and software features to automate scenario creation/removal.

2. VMware vCenter is used to manage your physical VMware ESXi servers, to create virtual machines, and to take snapshots of virtual machines. NETLAB+ communicates with vCenter to perform automated tasks and virtual machine management.

3. Physical VMware ESXi servers host the virtual machines for the security scenarios.

4. Typical security scenario consist of multiple virtual machines that reside on physical ESXi host server or reside on a Storage Area Network (SAN).
• Hiding content, challenge the user to find what's behind the firewall/security appliance and break it
• “Capture the flag” competitions and other challenges
Other Scenario’s (revealed)

• Hiding content, challenge the user to find what's behind the firewall/security appliance and break it
• "Capture the flag" competitions and other challenges
Conclusions

• Both VCL and Netlab solutions are capable of delivering an automated and self-maintained virtualised remote computing environment to cater for students' needs with very little ongoing administration.
  – Whilst VCL provides a highly scalable, flexible, and very cost-effective solution, it is limited in the complexity of the solutions potentially offered.
  – Netlab provides a more managed solution better able to provide the complexity and flexibility that more advanced computer science courses may require. Volume License costing could be an issue.
• Development of the open source model to offer persistent states.
• Development of external resources using cloud technologies
• Development of open source VCL solution using secure groups for commissioning/decommissioning of multiple virtual machine.


Feedback:
https://www.surveymonkey.com/s/Research12_Winckles_Jeries