

How cryptography can rescue the web

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Why do the web needs to be rescued?

- The web is free ... for all ...
 - Virus
 - back from the early 80's: first IBM PC infection
 - but knowhow from mid 60's

Why do the web needs to be rescued?

- The web is free ... for all ...
 - Virus
 - Worms
 - Worms from the early 80's: first IBM PC infection
 - Fast worms
 - But known from mid 60's
 - Code Red [2001] (IIE servers) (8 months <0,5 Million)
 - Samy [2005] (MySpace) (20 hours; 1 Million)
 - Slow worms
 - Stuxnet [2010] (Windows, SCADA, PLC, Motor controls)

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Why do the web needs to be rescued?

- The web is free ... for all ...
 - Virus
 - Worms
 - Phishing attacks
 - Cross-site authentication
 - Script attacks (XSS)
 - Request Forgery attacks (CSRF)
 - Confused Deputy problem

Why do the web needs to be rescued?

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 - Cross-site
 - Code-injection attacks
 - Request Forgery attacks (CSRF)
 - Challenge-Deputy problem
 - Sql injection

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 - Passwords (e.g. Dictionary attacks)
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 - Cookies (e.g. firesheep)

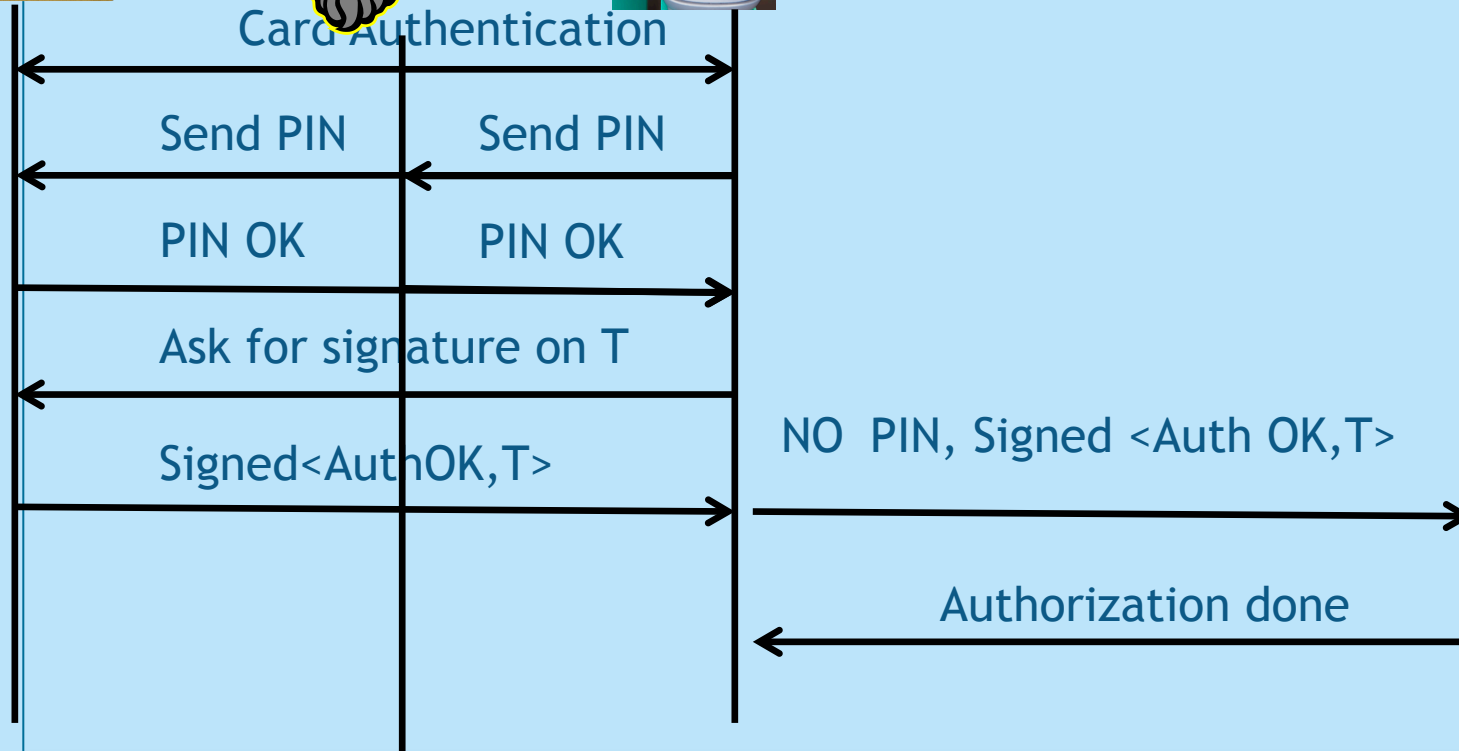
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 - Passwords (e.g. Dictionary attacks)
 - Cookies (e.g. firesheep)
 - Certificates (e.g. Stuxnet)

Why do the web needs to be rescued?



Card Authentication

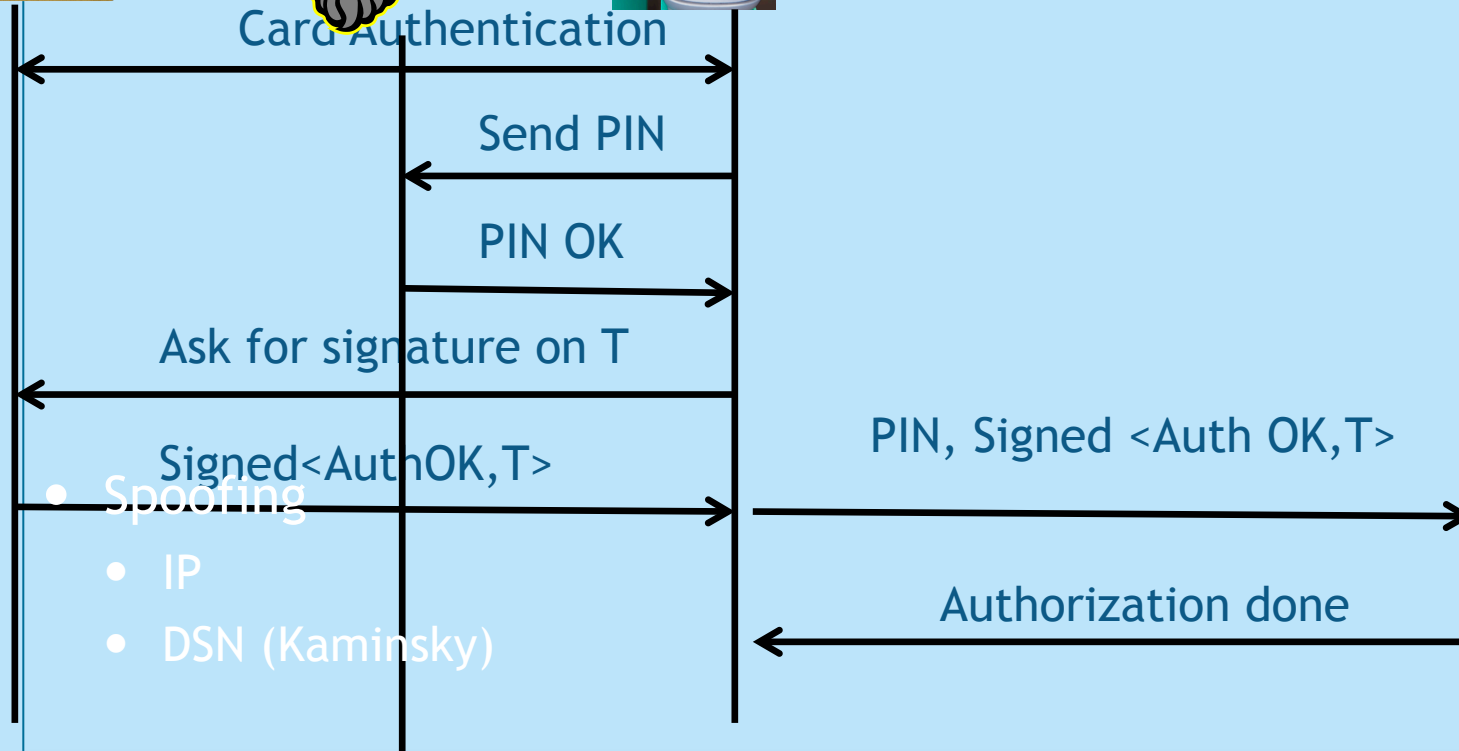


2010j)

Why do the web needs to be rescued?



Card Authentication



- Spoofing
- IP
- DSN (Kaminsky)

2010]]

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- Virus
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- Cross-site
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- Stolen credentials
- Spoofing
- DDOS

- Estonia (Karttunen) 2007

Why do the web needs to be Authenticated?

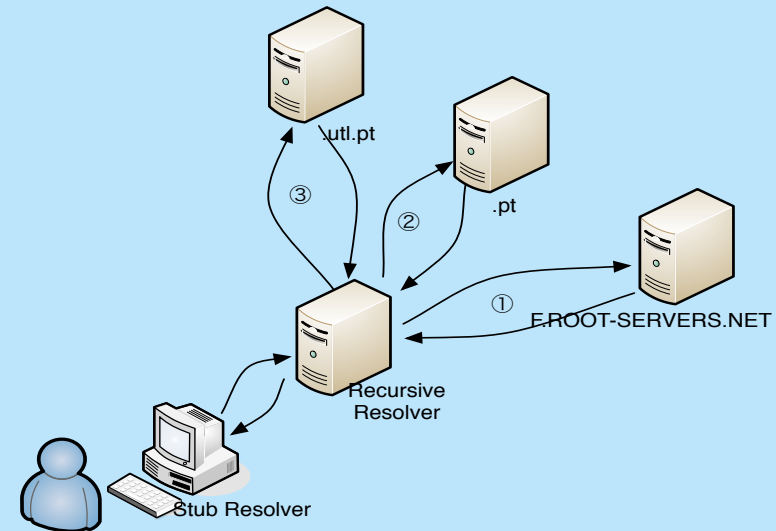
- The web is free ... for all ...
 - Virus
 - Worms
 - Phishing attacks
 - Cross-site
 - Code-injection attacks
 - Stolen credentials
 - Spoofing
 - DDoS
 - Botnet
 - Estonia attack 2007
 - How to use the web to run a Cmd&Ctrl

Good Authentication

- Prevents several known problems
- Big dissuasion factor
- Services authentication
 - Currently PKI with root certificates in browsers
 - Future also DNSSEC

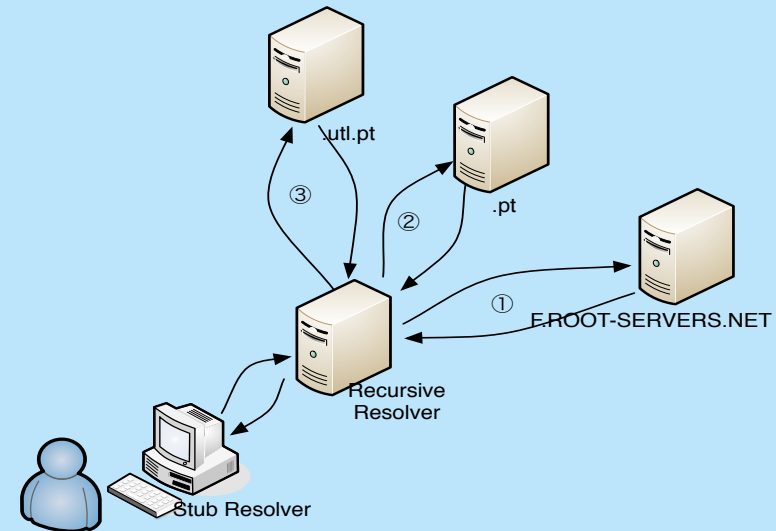
DNSSEC

- DNS Security Extensions
- Provides authentication for records transmitted between DNS resolvers
 - Root servers already signed
 - TLD domains being sign
 - No stub resolver



DNSSEC

- DNS Security Extensions
- Provides authentication for records transmitted between DNS resolvers
 - Root servers already signed
 - TLD domains being sign
 - No stub resolver
- Global PKI
 - Authenticate service names
 - Authenticate mail addresses
 - through DKIM
 - Authenticate machines
 - IPsec and SSH

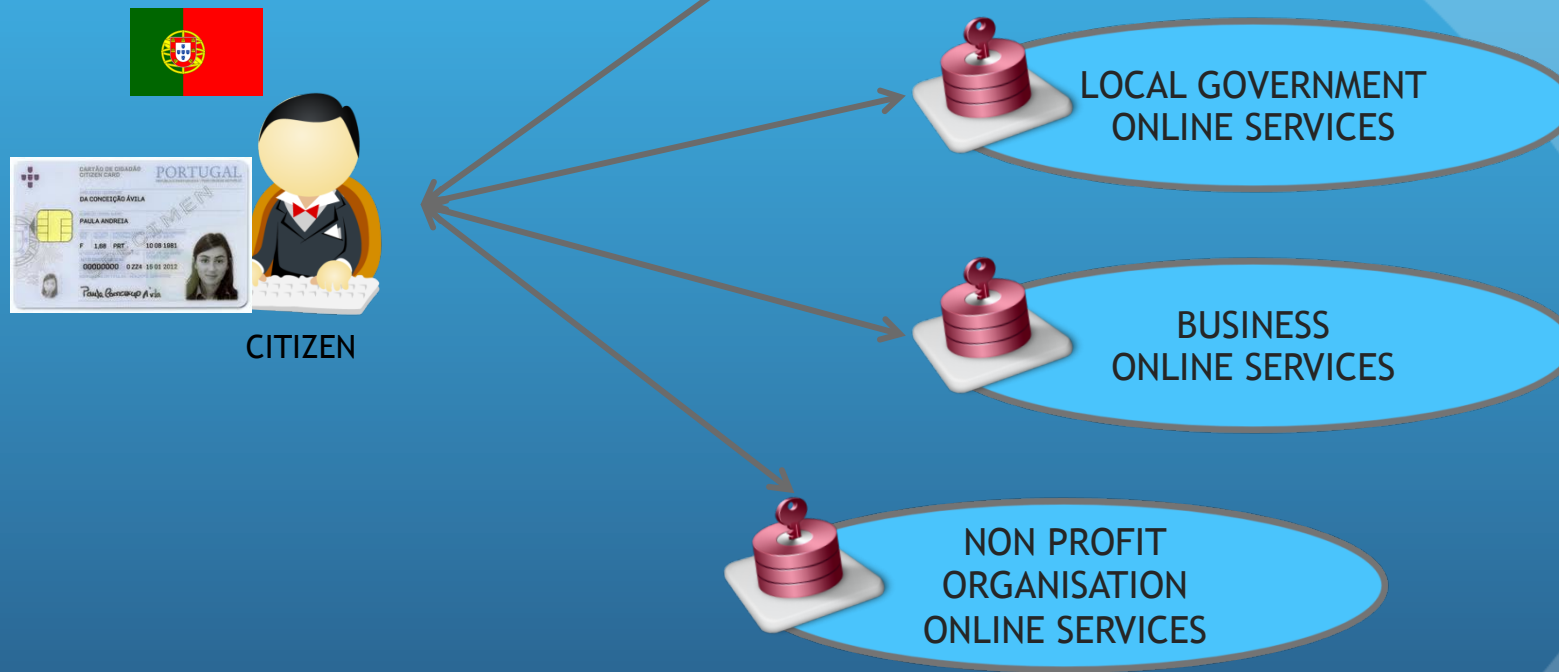


What about persons?

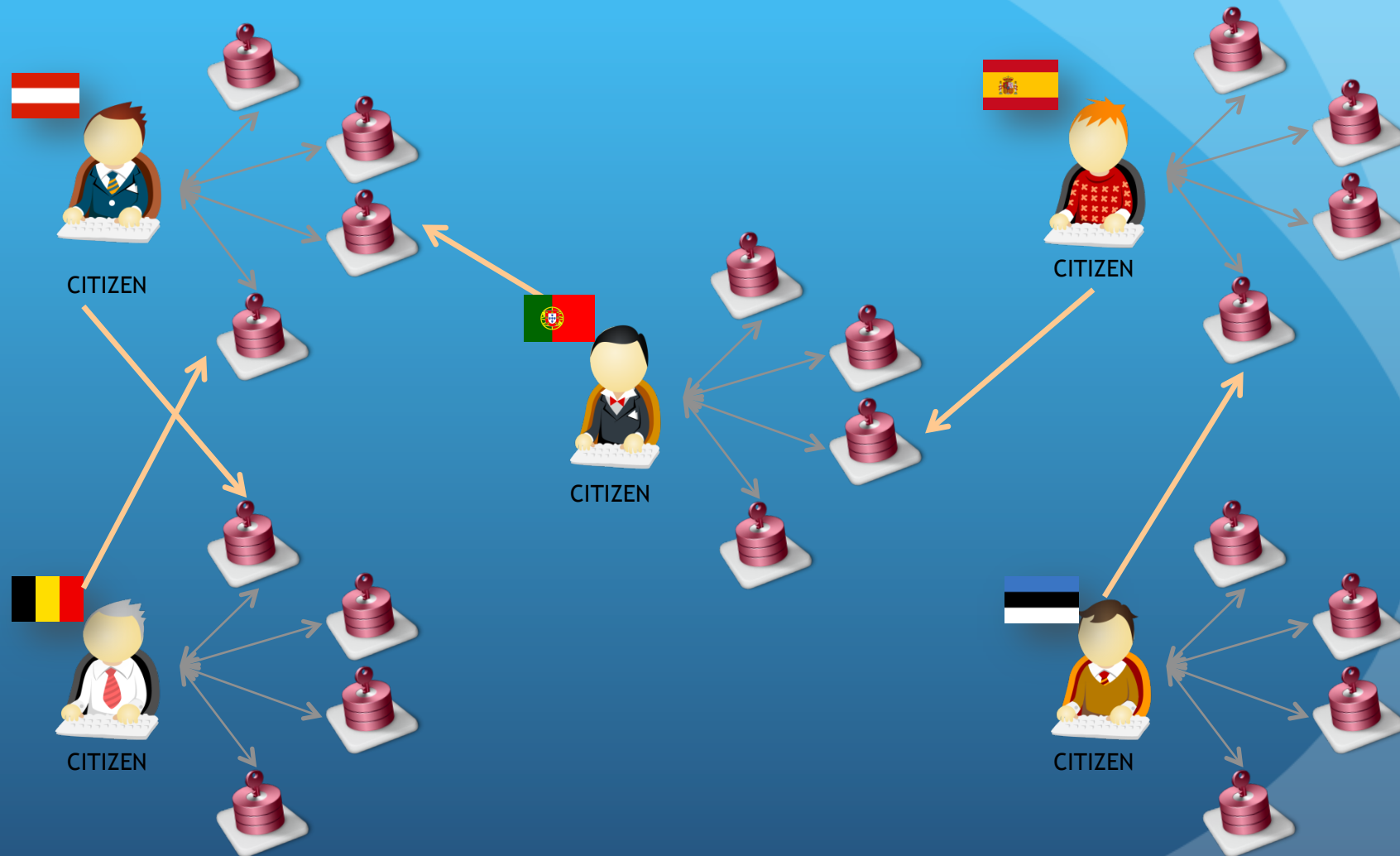


- Most sites manage their on registration services
 - Organizations use Single Sign On services
 - Some are federated through OpenID
- Persons are identified using passphrases and cookies
 - Some organizations require also tokens (e.g. Smartcard, RSA Securid)
- Financial institutions require two levels of authentication
- Every thing is very limited either in scope or in security strength
- Most countries already have or are deploying National eIDs

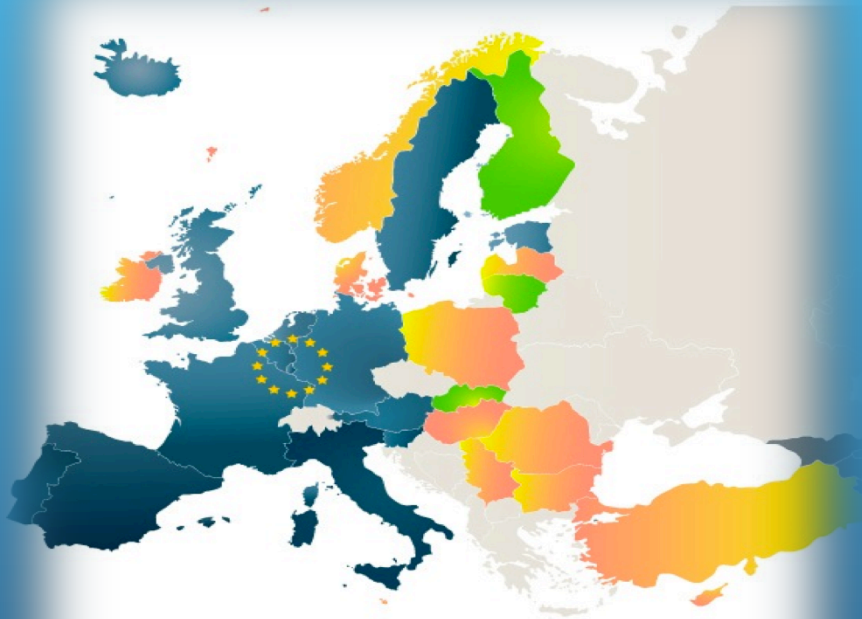
National online services today with eID



All Nations have their own eID infrastructure



STORK: Countries involved



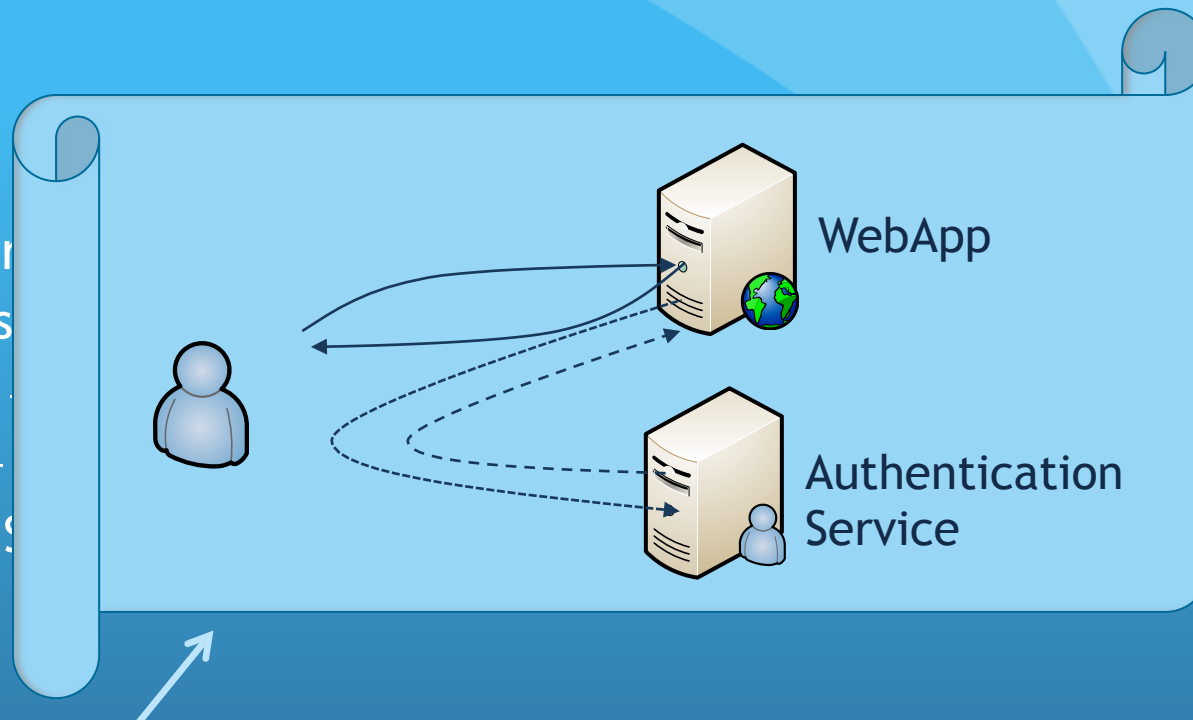
14 ORIGINAL PARTNERS

**ENLARGEMENT:
3 ADDITIONAL MEMBERS**

12 IN REFERENCE GROUP

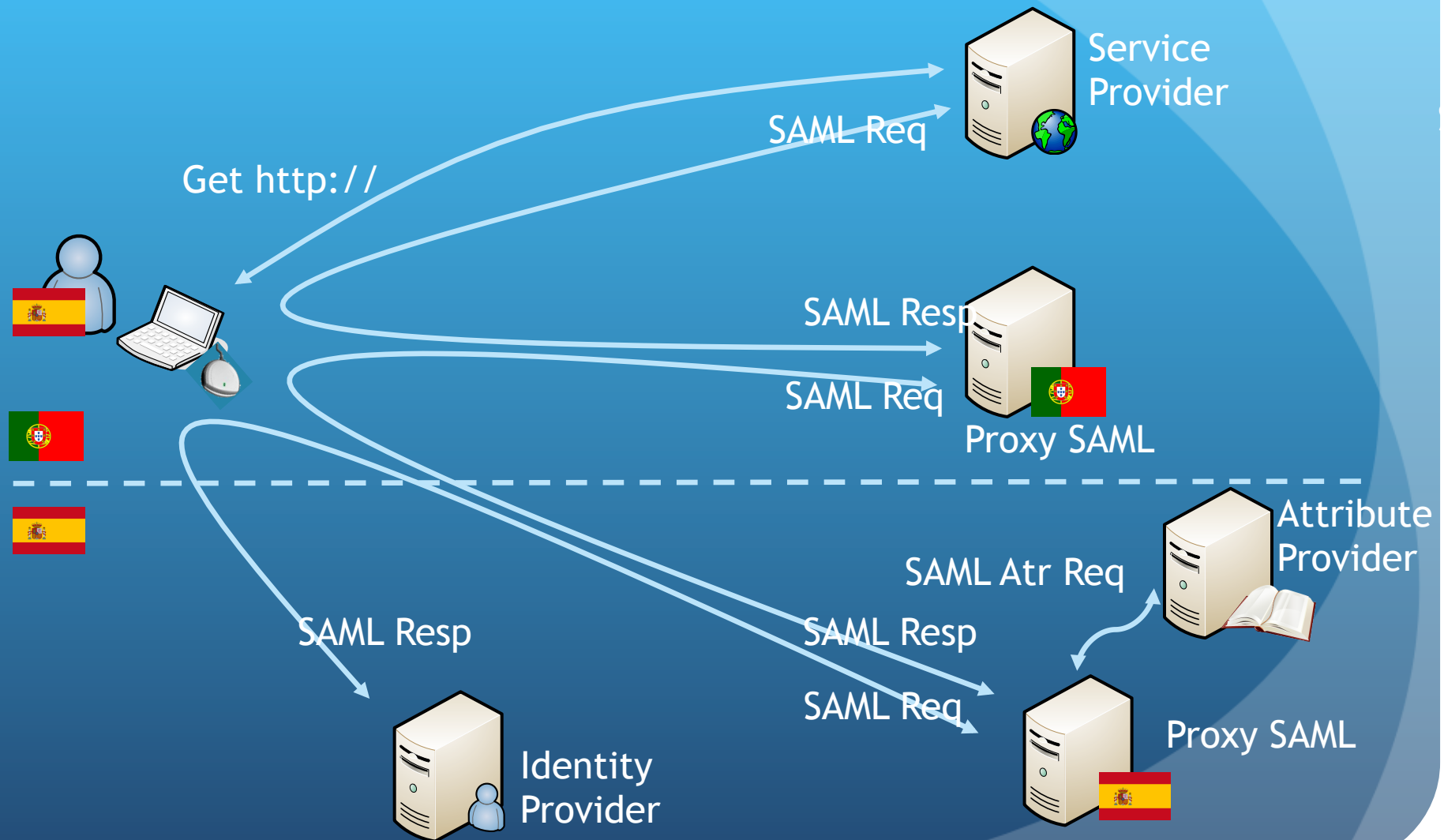
SAML 2

- Secure Assertion
 - Assertions
 - Protocols
 - Bindings
 - Profiles - S



- Single Sign On profile
 - XML based SAML assertions
 - Over HTTPS binding
 - The authentication process depends on the Authentication Service

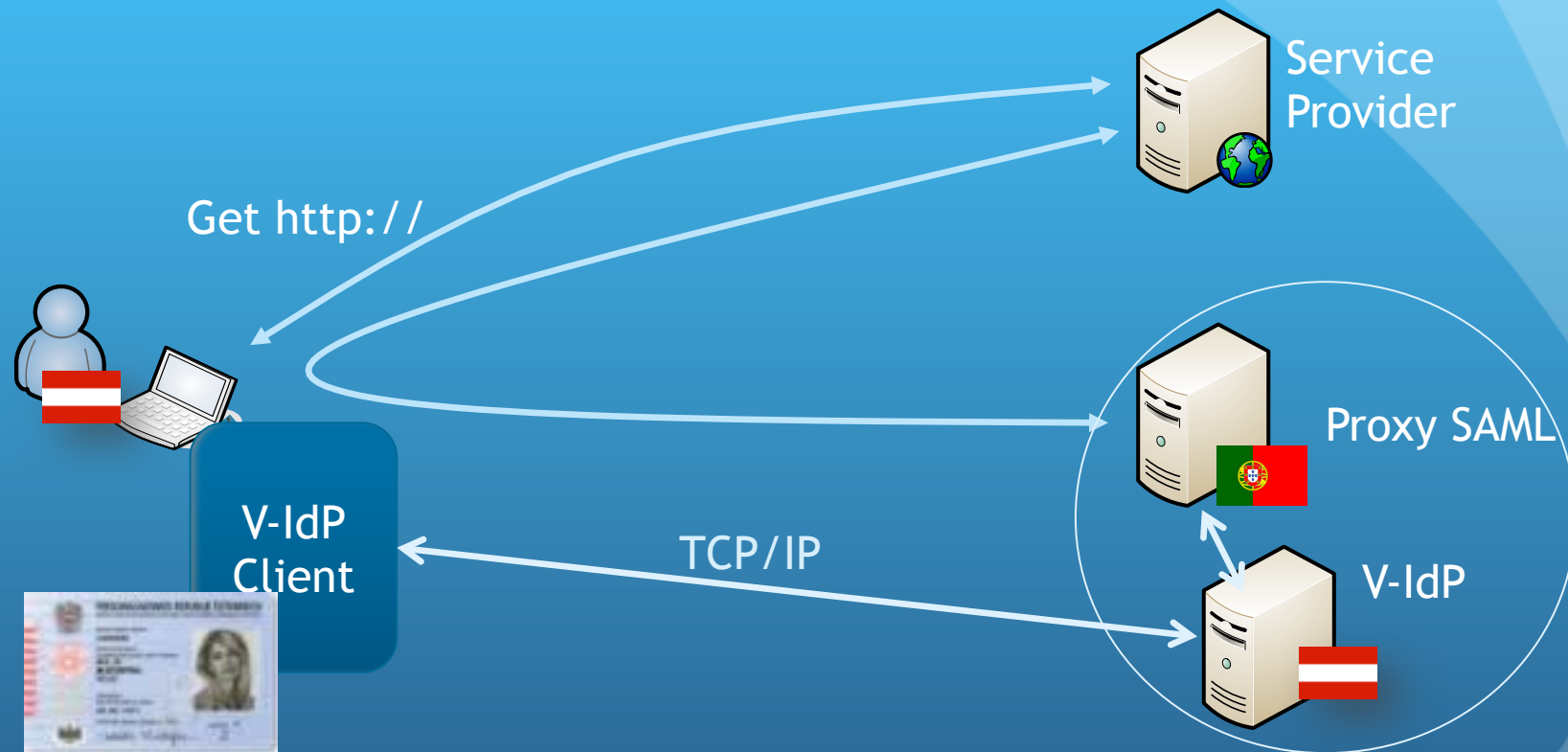
STORK Communication Architecture



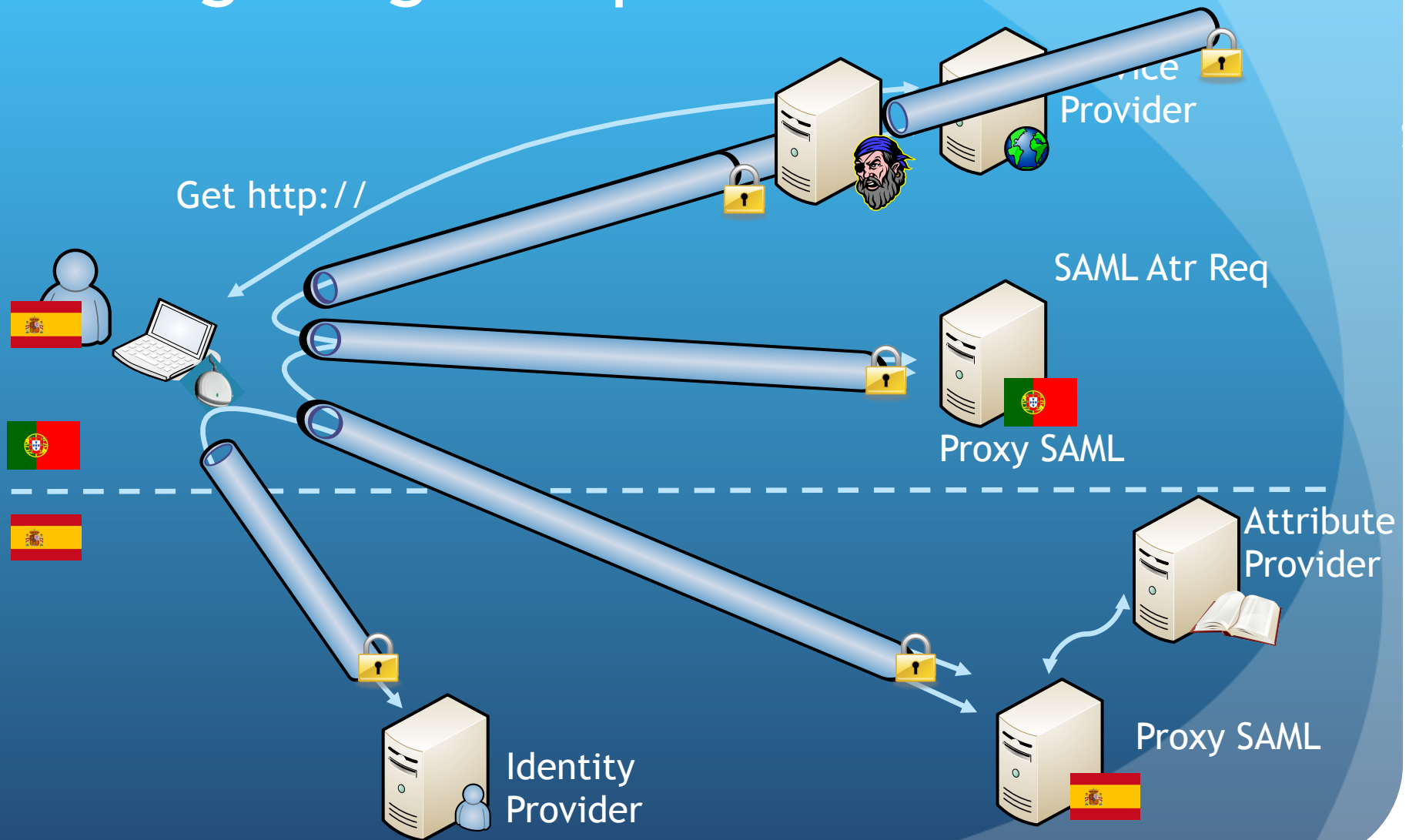
Stork features

- User centric
 - Users are in control of release attributes
 - Countries may apply their regulation at Proxy level
- Privacy aware
 - An user identifier for each SP type
- Heterogeneity
 - Each Country may use it's own identity management solution

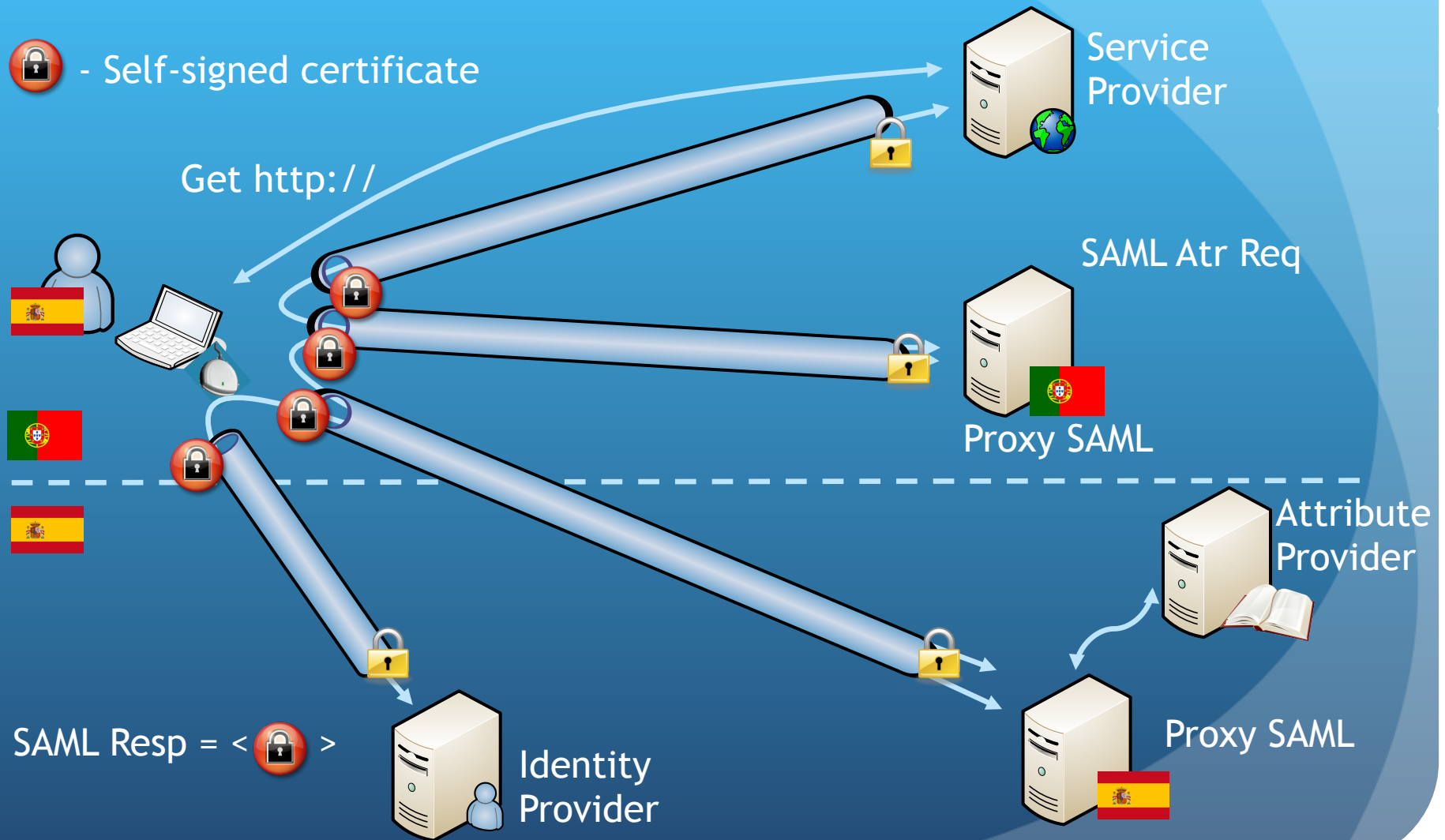
Virtual-Identity Provider



Single Sign On problem



Holder of key profile

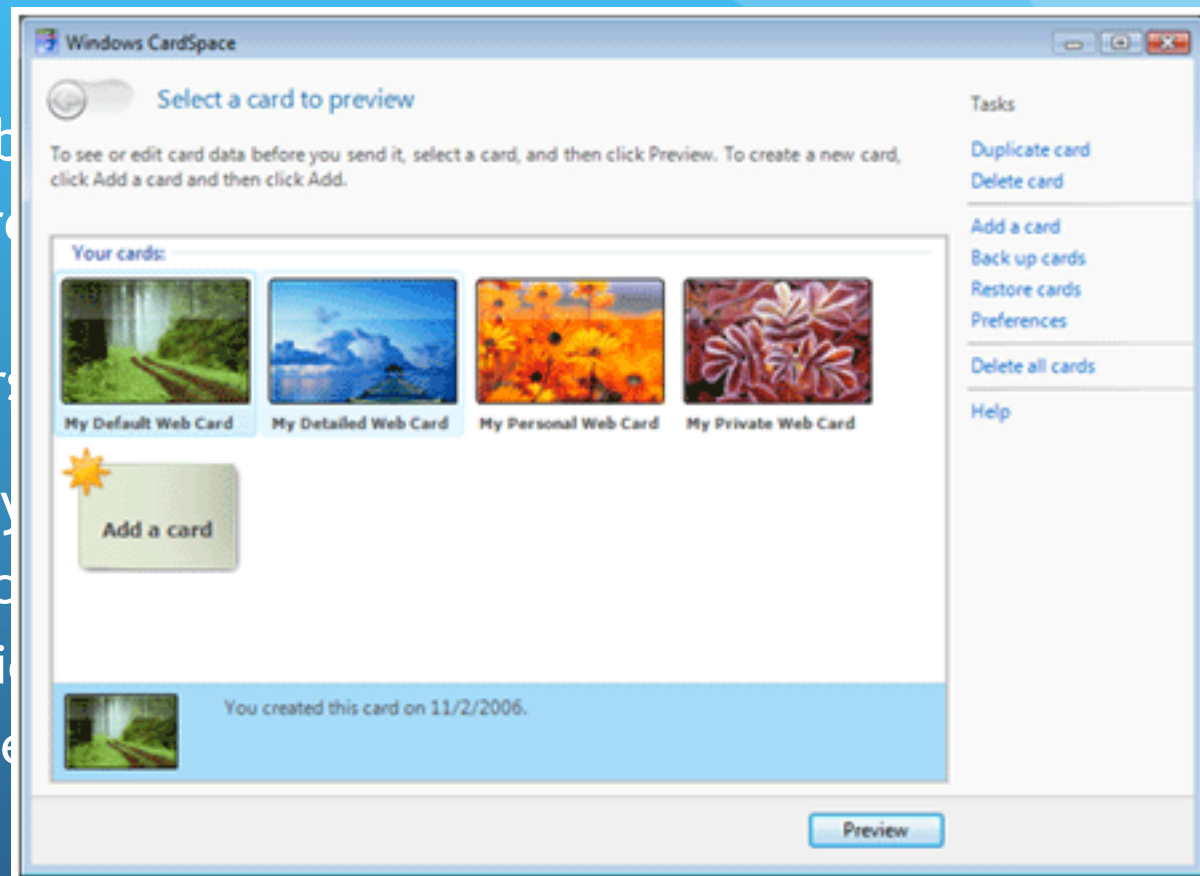


Holder of key profile

- Not bearer tokens
- Token may only be used by someone that proves the possession of the private key of the certificate.
- Client certificates are self-signed and generated on spot for each service to preserve privacy
 - Unfortunately browsers don't know how to do this efficiently
 - Browsers have poor computation power

Identity Selectors

- Extensions to b
 - Microsoft Card
 - Higgins
 - Several other
- Identity Metasy
 - Identity Selector
 - Identity Provider
 - Relying Partner



Identity Selectors

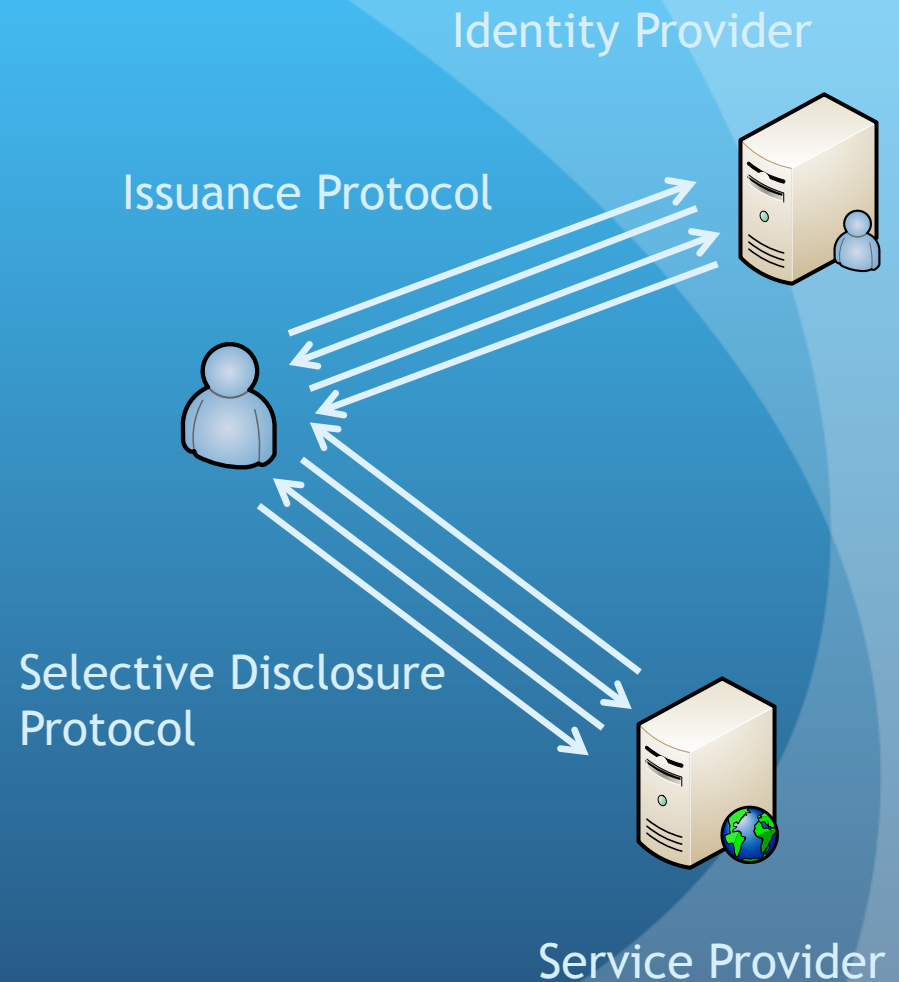
- Manage Cards with identities
 - SAML 2.0 tokens
 - WS-* tokens
 - OpenID tokens
 - U-Prove tokens

U-prove

- Special kind of tokens
 - May be encoded in WS-* claims (CardSpace 2.0)
 - May be encoded in SAML 2.0 tokens
- SPs only have access to the user attributes allowed by the user
 - selective disclosure
- IdP cannot get together with SP to know the full identity of the user
 - Untraceability
- IdP does not need to be online to allow selective disclosure
 - Scalability

U-prove protocols

- Issuance protocol
 - Signed token with all the user attributes
 - $\langle \text{Name, Age, Address} \rangle \langle \text{signature} \rangle$
 - IdP never sees $\langle \text{signature} \rangle$
 - Untraceability
- Selective Disclosure Protocol
 - $\langle \text{Name, XXX, XXX} \rangle \langle \text{signature} \rangle$
- The user must store the token
- Proof of possession
 - Prevents token replay



U-Prove credential

- $\langle \text{Name, age, address} \rangle = \langle x_1, x_2, x_3 \rangle$
- For some set of generators $g_i = g_0^{y_i}$ of Z_p where p is a large prime

$$\text{Credential} = Cr = \langle g_1^{x_1} g_2^{x_2} g_3^{x_3} g_0^\alpha \rangle$$

$$\text{Signed Credential} = \{Cr\}_{P_k}$$

α, g_0^α are private user numbers

P_k Issuer private key

- Credential and signature can be public
 - Every one can verify the signature
 - No one can know x_i from the credential
- The private user numbers prevent dictionary and replay attacks

Selective disclosure Protocol

- If User provides x_1, x_2, x_3, α every service provider can verify the validity of the attributes by computing the credential and compare it with the sign one.
 - But the SP would know everything about the user
 - But the SP could replay the attributes and the credential and fake to be the user
- How to disclose x_1 without disclosing x_2, x_3, α ?
- How to prove that you are the owner of the attributes ?

User

SP

$$x_1, \{Cr\}_{P_K}, B = g_2^{x_2} g_3^{x_3} g_0^\alpha$$

$$H = g_2^{w_2} g_3^{w_3} g_0^\beta$$

c

$$R = g_2^{cx_2+w_2} g_3^{cx_3+w_3} g_0^{c\alpha+\beta}$$

$$g_1^{z_1} B' = Cr$$

$$B' = B g_1^{x_1 - z_1}$$

B is of the
correct form
User knows the
private key α

$$R = B^c H$$

Issuance Protocol

- Credential of the correct form $Cr = \langle g_1^{x_1} g_2^{x_2} g_3^{x_3} g_0^\alpha \rangle$
- Credential = Cr and signature = $\langle s, r \rangle$ not known to the issuer
- α not known to the issuer
- x_1, x_2, x_3 known to the issuer

$$P_k = x_0, y_1, y_2, y_3$$

$$Pu_k = g_0^{x_0}, g_0^{y_1}, g_0^{y_2}, g_0^{y_3} = h, g_1, g_2, g_3$$

$$\text{Secretkey} = \alpha$$

Issuer

User

$$\text{Commit} = g_0^w$$

$$Cr' = g_1^{x_1} g_2^{x_2} g_3^{x_3}$$

$$Cr = g_0^\alpha Cr'$$

$$s = H(Cr, f(g_0^w, Cr'))$$

$$s' = s + \delta$$

$$r' = s'(x_0 + x_1 y_1 + x_2 y_2 + x_3 y_3) + w$$

$$r = r' + s\alpha + \varepsilon$$

$$s = H(Cr, f'(s, r, Cr, h))$$

$$Cr, s, r$$

ServiceProvider

U-prove properties

- Scalable
- Untraceability
- Selective Disclosure
- Hardware tokens support
 - If only the hardware token knows one of the x_i the user cannot create Cr' without the token
- But how to know that what you are disclosing is what you want?
 - Is your computer with virus?
 - “What you see is what you sign” ?

User centric security

- Not the principal the real user
- For very sensitive applications we may have a secret channel between the user and the service provider
- Some solutions have been implemented for specific applications but none is generic
 - E.g. MarkPledge for e-voting stuff

Conclusions

- A unsuspecting number of attacks to the web result from poor authentication
- Several solutions have been proposed
 - DNSSEC, STIR, UProve

Questions ?

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- We are still far from protecting the user from all authentication pitfalls, but we are getting closer

